

# Second Degree Bachelor of Science in Speech-Language & Hearing Science – Class of 2026

Fall 2024

## **HPSH 1002 Interprofessional Collaborative Practice with TeamSTEPPS Essentials**

- No Textbook Required or Recommended

## **HPSH 3219 Introduction to Audiology – Required**

- Title: A Writer's Reference
- Author: Hackers & Sommers
- Publisher: Macmillan Learning
- Edition: 10th
- ISBN: 978-1319169404

## **HPSH 3219 Introduction to Audiology – Required**

- Title: SimuCase
- Author: simucase.com
- Publisher: SimuCase
- ISBN: 978-0692369296
- Note: Course Resource

## **HPSH 3220 Introduction to Speech-Language Pathology – Required**

- Title: A Writer's Reference
- Author: Hackers & Sommers
- Publisher: Macmillan Learning
- Edition: 10th
- ISBN: 978-1319169404

## **HPSH 3220 Introduction to Speech-Language Pathology – Required**

- Title: SimuCase
- Author: simucase.com
- Publisher: SimuCase
- ISBN: 978-0692369296
- Note: Course Resource

### **HPSH 3323 Language Development – Required**

- Title: Language Development: An Introduction
- Author: Owens Jr
- Publisher: Pearson
- Edition: 10th
- ISBN: 978-0135206485
- Note: Students explicitly allowed to use the 9th-edition

### **HPSH 3422 Anatomy & Physiology – Required**

- Title: Foundations of Speech and Hearing: Anatomy & Physiology
- Author: Hoit, Weismer, Story
- Publisher: Plural
- Edition: 2nd
- ISBN: 978-1635503067

### **HPSH 3422 Anatomy & Physiology – Required**

- Title: The Speech and Hearing Anatomy Course Companion Workbook
- Author: Ferrand
- Publisher: <https://aplusanatomy.com/>
- Edition: 1st
- ISBN: 978-0578807096

### **HPSH 3427 Phonetics – Required**

- Title: Fundamentals of Phonetics: A Practical Guide for Students
- Author: Small
- Publisher: Pearson
- Edition: 5th
- ISBN: 978-0135206492

### **HPSH 4426 Neural Bases of Communication, Hearing, and Swallowing – Required**

- Title: Neuroanatomy for Speech-Language and Audiology
- Author: Rouse
- Publisher: Jones & Bartlett Learning
- Edition: 2nd
- ISBN: 978-1284151060
- Note: Course Resource